

# VAMPIRE

## THE MASQUERADE

### V5 Blood Potency Correction

The *Companion*, digitally released in 2020, updated the Blood Potency rules which are also updated in the *Players Guide* (p. 248) and recent printings of *Vampire*. Use the corrected table below for reference or print it at 100% size to make a DIY correction to your *Storyteller's Screen*.

#### BLOOD POTENCY

BLOOD POTENCY	BLOOD SURGE	DAMAGE MENDED (PER ROUSE CHECK)	DISCIPLINE POWER BONUS	DISCIPLINE ROUSE CHECK RE-ROLL	BANE SEVERITY	FEEDING PENALTY
0	Add 1 die	1 point of Superficial damage	None	None	0	No effect
1	Add 2 dice	1 point of Superficial damage	None	Level 1	2	No effect
2	Add 2 dice	2 point of Superficial damage	Add 1 die	Level 1	2	Animal and bagged blood slakes half Hunger
3	Add 3 dice	2 point of Superficial damage	Add 1 die	Level 2 and below	3	Animal and bagged blood slakes no Hunger
4	Add 3 dice	3 point of Superficial damage	Add 2 dice	Level 2 and below	3	Animal and bagged blood slakes no Hunger Slake 1 less Hunger per human
5	Add 4 dice	3 point of Superficial damage	Add 2 dice	Level 3 and below	4	Animal and bagged blood slakes no Hunger Slake 1 less Hunger per human Must drain and kill a human to reduce Hunger below 2
6	Add 4 dice	3 point of Superficial damage	Add 3 dice	Level 3 and below	4	Animal and bagged blood slakes no Hunger Slake 2 less Hunger per human
7	Add 5 dice	3 point of Superficial damage	Add 3 dice	Level 4 and below	5	Must drain and kill a human to reduce Hunger below 2
8	Add 5 dice	4 point of Superficial damage	Add 4 dice	Level 4 and below	5	Animal and bagged blood slakes no Hunger Slake 2 less Hunger per human
9	Add 6 dice	4 point of Superficial damage	Add 4 dice	Level 5 and below	6	Must drain and kill a human to reduce Hunger below 3
10	Add 6 dice	5 point of Superficial damage	Add 5 dice	Level 5 and below	6	Animal and bagged blood slakes no Hunger Slake 3 less Hunger per human Must drain and kill a human to reduce Hunger below 3